



The RIPE NCC DNSMON Service

Revisited & Revamped

Franz Schwarzinger
System Architect, Information Services
<franz@ripe.net>

History

- Original purpose in 2005:
 - Can clients reach the DNS Server?
- Use TTM as simulated clients
- Added since 2005:
 - IPv6
 - ENUM
- Some new challenges:
 - Anycast
 - DNSSEC

How Do We Measure?

- Types:
 - SOA records
 - CHAOS records for anycasted root servers
- One measurement per minute
 - Poisson distribution
- Don't influence the operation of the DNS server

Stakeholders

- User survey in April 2010
 - Root Server Operators
 - DNSMON Subscribers
 - Interested users (you?)
- 3 major questions about:
 - Current usefulness
 - Possible improvements
 - New prototype interface

Stakeholders - Survey Results



Better performance

Real-time data



Thank you!

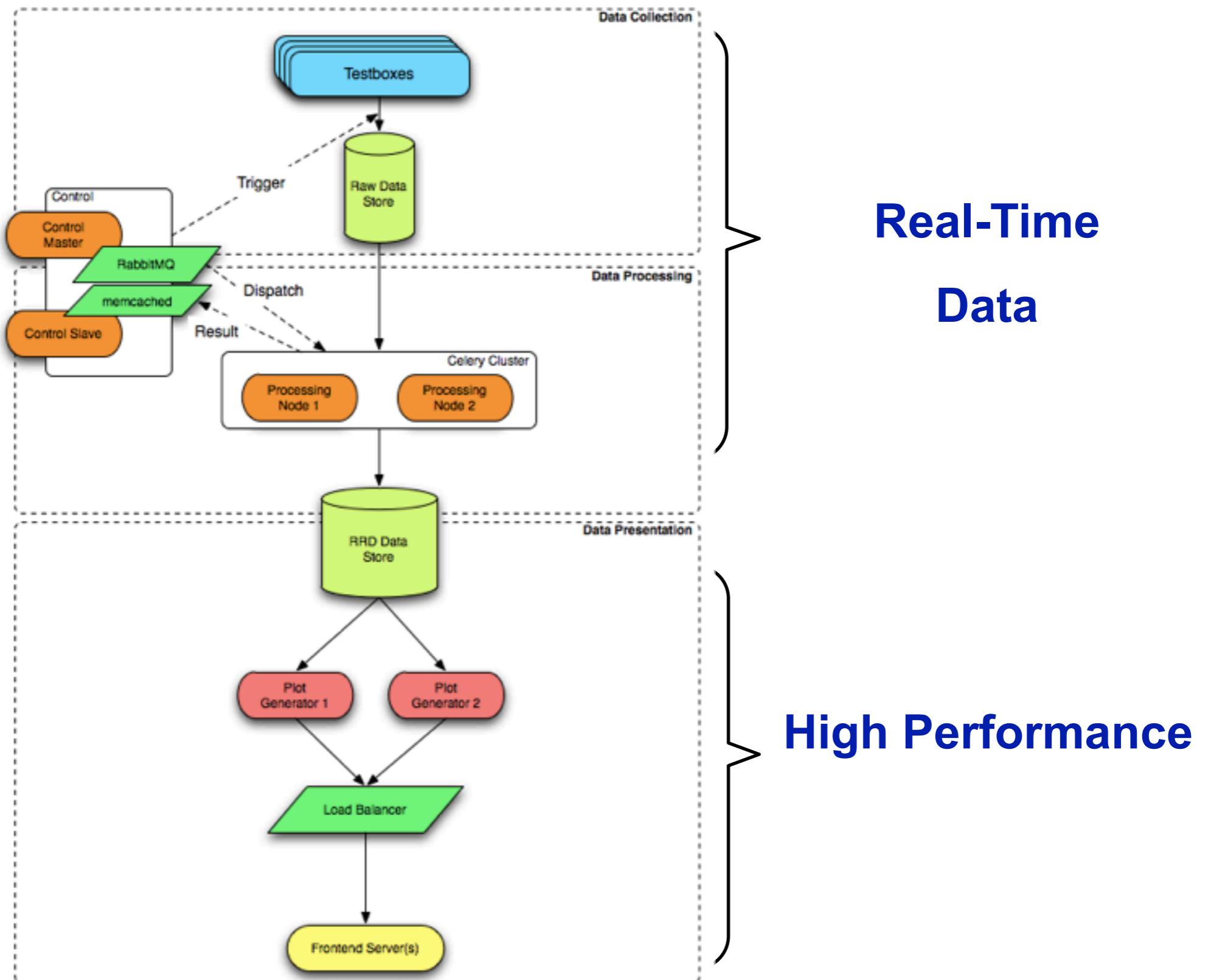
Better drill-down
approach



Traceroute
functionality



New Architecture



User Interface

- Complaints:
 - 3 pre-defined views
 - Difficult to find your own server
 - Poor performance
- Missing:
 - More flexibility
 - Easier navigation
 - Better performance

User Interface

DEMO

Showing a new prototype User Interface, allowing for easier navigation.

Next Steps

- Scalability
 - Allow for more diverse measurement networks
 - Better anycast coverage
- Improved Measurements to support:
 - TCP checks
 - EDNS0
 - DNSSEC
 - RFC 5001 (NSID)

Get Involved!

- Come to our Demo Stand
 - This afternoon in the hallway
- Discuss on RIPE Labs
 - <http://labs.ripe.net/content/dnsmon-new-user-interface>
- Send us an email!
 - dnsmon@ripe.net
 - franz@ripe.net

Questions?

